

Tip-cat

Outdoor game dating back at least to the 17th century and introduced to North America and elsewhere by English colonists. The game was widely popular in 19th-century Great Britain and in early 20th-century North America.

Although there are many varieties of the game, all involve a stick about 3 ft (1 m) long, used as a bat, and a piece of wood (the cat) about 4 in. (10 cm) long, 1 to 2 in. (2.5 to 5 cm) thick, and tapered at the ends. The cat is placed on the ground, struck at one end to propel it upward (tipping the cat), and then slammed with the stick as far as possible. In one version, the batter tries to round the bases, as in rounders, before the fielder retrieves the cat and throws it back to [home base](#). If a batter misses the cat three times or if a fielder catches it on a fly, the batter is out. Earlier versions of the game are based on guessing the distance that the cat is hit, scoring points according to the number that comes up on a four-sided cat, and running from base to base on a large circle while the cat is being retrieved. Some authorities consider tip-cat a forerunner of rounders and cricket.